INTERACTIVE DESIGN WITH GAME DESIGN

Minimum of **120** credit hours required for a Bachelor of Arts degree.
Last **30** credit hours must be from Maryville University

NAME: _____   REVIEWER: _____   DATE: _____

I. MCORE (36 Hours)	Credits	SEM/YR	Grade	Notes
A. Social Discovery (6)				
CORE 101: Discovering Community	3			
Student Choice	3			
CORE 401: Senior Capstone				In Major: ADIN461 and ADIN463
B. Civic Discovery (6)				
CORE 201: Discovering the Nation	3			
Student Choice	3			
C. Cultural Discovery (6)				
CORE 301: Discovering the World	3			
Student Choice	3			
D. Creative Discovery (9)				
ENGL104: Art of Persuasive Writing	3			
Student Choice	3			
Student Choice	3			
F. Scientific Discovery (9)				
CORE 102: Everyday Data	3			
Student Choice	3			
Student Choice	3			
II. Major Requirements (84 Credit Hours)	**Credits**			**Notes**
COMP 101 Writing Across the Disciplines I	3			
Design and Visual Art Core				
ADAH 100 OR ADAH 150	3			
ADFD 100 Foundation Design	3			
ADFD 101 Drawing for Design	3			
ADGD 260 Introduction to Visual Thinking	3			
ADGD 265 Introduction to Digital Media	3			
ADFD 111 Foundation Portfolio Reviews	0			
Interactive Design with Game Design BFA				
ADAH 328 History of Video Game Design	3			
ADAH 330 Graphic Design History I	3			
ADAH 335 Graphic Design History II	3			
ADGD 230 Design Research, Theory & Process	3			
ADGD 275 Digital Illustration	3			
ADGD 290 Symbol and Image	3			
ADGD 361 Typography I	3			
ADIN 300 Principles of Game Design	3			
ADGD 310 Web Design I	3			
ADIN 330 Asset Creation of Games	3			
ADIN 380 Introduction to Motion Graphics	3			
ADIN 405 Scripting for Games and Apps	3			
ADIN 425 Applications in Game Design	3			
ADIN 430 3D Modeling	3			
ADIN 440 Motion Graphics	3			
ADIN 450 UX/UI Design	3			
ADIN 455 Advanced UX/UI Design	3			
ADIN 462 Game Design Capstone I	3			Capstone 1
ADIN 463 Game Design Capstone II	3			Capstone 2
ADIN 498 Professional Practice	3			
ADIN 499 Internship	3			
ADSA OR ADAH	3			
ADIN 111	0			
Degree Total	**120**			

SAMPLE COURSE PLAN

This is an example of the sequence of course work to complete this major.

Fall of Freshman Year	Credits	Spring of Freshman Year	Credits
CORE 101: Discovering Community	3	CORE 201: Discovering the Nation	3
COMP 101 Writing Across the Disciplines I	3	COMP 104: Writing Across the Disciplines II	3
ADAH 100 or ADAH 150	3	ADFD 101 Drawing for Design	3
ADFD 100 Foundation Design	3	ADFD 111 Portfolio Review, Foundations	0
ADFD 111 Portfolio Review, Foundations	0	ADGD 260 Visual Thinking	3
ADGD 265 Intro to Digital Media	3	ADGD 275 Digital Illustration	3
Total	**15**	**Total**	**15**
Fall of Sophomore Year	**Credits**	**Spring of Sophomore Year**	**Credits**
CORE 301: Discovering the World	3	ADAH 335 Graphic Design History II	3
CORE 102 Everyday Data	3	ADGD 230 Design Research, Theory & Process	3
ADAH 330 Graphic Design History I	3	ADGD 361 Typography I	3
ADGD 290 Symbol & Image	3	ADIN 111 Portfolio Review, Game Design	0
ADIN 111 Portfolio Review, Game Design	0	ADIN 300 Principles of Game Design	3
ADIN 330 Asset Creation for Games	3	MCORE - Student Choice	3
Total	**15**	**Total**	**15**
Fall of Junior Year	**Credits**	**Spring of Junior Year**	**Credits**
ADIN 111 Portfolio Review, Game Design	0	ADAH 328 History of Video Game Design	3
ADGD 310 Web Design I	3	ADIN 111 Portfolio Review, Game Design	0
ADIN 380 Introduction to Motion Graphics	3	ADIN 425 Applications in Game Design	3
ADIN 405 Scripting for Games and Apps	3	ADIN 430 3D Modeling	3
MCORE - Student Choice	3	ADIN 440 Motion Graphics	3
MCORE - Student Choice	3	ADIN 498 Professional Practice	3
Total	**15**	**Total**	**15**
Fall of Senior Year	**Credits**	**Spring of Senior Year**	**Credits**
ADIN 450 UX/UI Design	3	ADIN 455 Advanced UX/UI Design	3
CORE 401: ADIN 462 Game Design Capstone I	3	CORE 401: ADIN 463 Game Design Capstone II	3
ADSA/ADAH Studio or Art History Elective	3	ADIN 494 Senior Show Experience	0
MCORE - Student Choice	3	ADIN 499 Internship	3
MCORE - Student Choice	3	MCORE - Student Choice	3
ADAH 328 History of Video Game Design	3	MCORE - Student Choice	3
Total	**15**	**Total**	**15**

Notes: